

# Gaussian Mixture Model Estimation in 2D Pet Image Reconstruction

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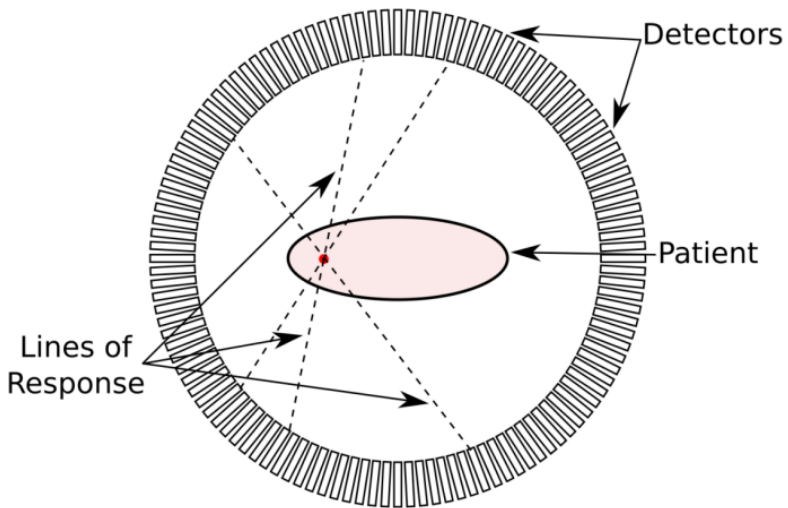


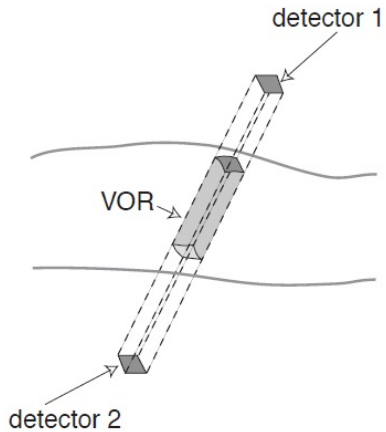
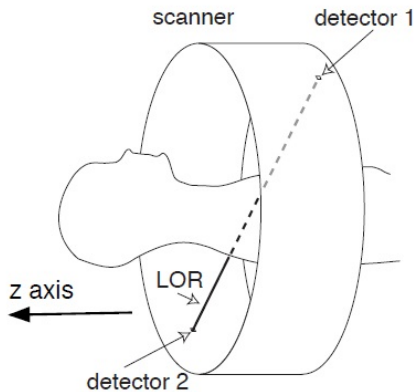


- 1 Introduction
  - PET Images and Reconstruction
  - Gaussian Mixture Models (GMMs)
- 2 Estimation of Gaussian Parameters
  - One Component Parameter Estimation
  - Iterative Algorithms for Mixtures
- 3 Experiments on Simulated Measurements
- 4 Conclusion



- Inject living tissue with radioactive substance (tracer)
- Decaying tracer produces pairs of annihilation photons traveling in opposite directions
- detector elements (crystals) placed around the object detect lines - coincidence events
- The scanner can be
  - 3D: a tube joining two detector elements is a *volume of response* (VOR)
  - 2D: the line connecting the detector elements is a *line of response* (LOR)
- Data are recorded as event histograms (sinograms or projected data) or as a list of recorded photon-pair events (list-mode data)

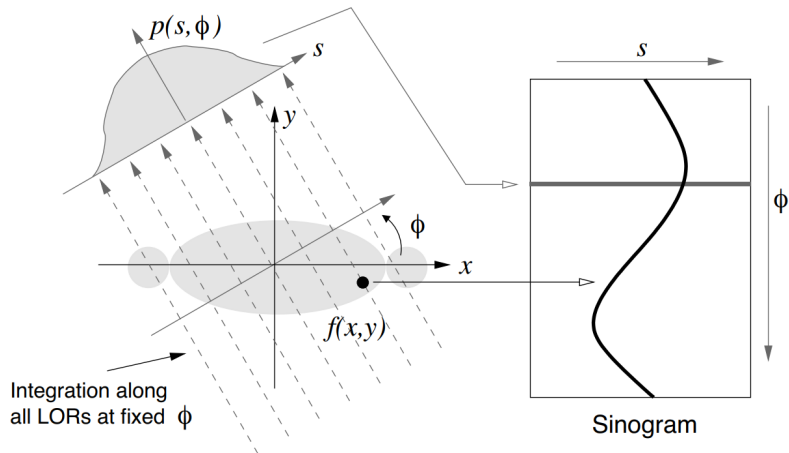






- Events along lines of response
- Integrate object activity distribution  $f(x, y)$  along all parallel LORs at angle  $\phi$  for  $0 \leq \phi < 2\pi$
- $f(x, y) \mapsto p(s, \phi)$  where  $s$  is the distance from the center of the field of view
- A fixed point traces a sinusoidal path in the projection space
- Sinogram = the superposition of all sine waves for each point of activity

# Sinogram Illustrated



A. Alessio, P. Kinahan, "PET Image Reconstruction," Nuclear medicine, vol. 1, pp. 1–22, 2006.



## Filtered backprojection

- Based on the Fourier-slice (projection-slice) theorem
- Projection data are filtered (pre-corrected for the oversampling of the Fourier transform), then backprojected, and then inverse Fourier transformed
- Analytic and fast, but sensitive to noise and errors

## Iterative algorithms

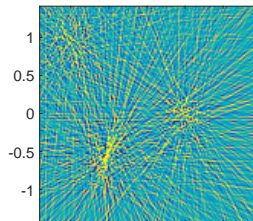
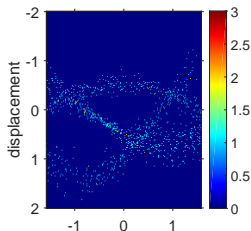
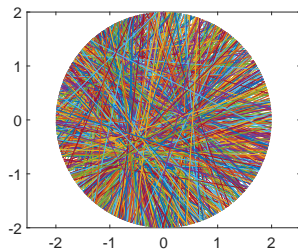
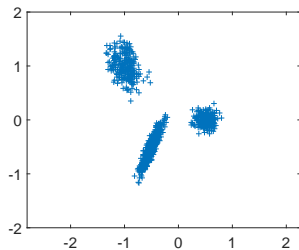
- Image is discretized into distinct pixels (voxels) which are then modeled
- Expectation-maximization algorithms: MLEM, OSEM
- More precise, computationally complex, also require some denoising



# Simulated measurement



- $N = 1000$  events and  $K = 3$  components: original (unknown) points, measurements, sinogram, FBP (simplified)





Used in a wide variety of image classification and reconstruction problems.

- Each component density is an  $d$ -variate Gaussian function:

$$g(\mathbf{x}|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k) = \frac{1}{\sqrt{(2\pi)^d |\boldsymbol{\Sigma}_k|}} \exp\left(-\frac{1}{2}(\mathbf{x} - \boldsymbol{\mu}_k)^T \boldsymbol{\Sigma}_k^{-1} (\mathbf{x} - \boldsymbol{\mu}_k)\right) \quad (1)$$

- Observation  $\mathbf{x}$  is a realization from exactly one of the  $K$  Gaussian mixture components

$$p(\mathbf{x}|\tau_k, \boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k) = \sum_{k=1}^K \tau_k g(\mathbf{x}|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k), \quad (2)$$

- $\{\tau_k\}$  = mixture weights, i.e. the probabilities that  $\mathbf{x}$  belongs to corresponding Gaussian components;  $\sum_{k=1}^K \tau_k = 1$ .



- Existing algorithms (MLEM, OSEM) do not consider spatial dependence of pixels/voxels, or introduce it later (e.g. by using Markov random fields)
- "Holistic" approach to modelling the source of emissions - intensity is proportional to normal distribution density (or their mixtures)
- Main issues:
  - emission sources are unknown (latent), and the observations (lines) are lower-dimensional than the source
  - simplifying and accelerating estimation algorithms - faster scanning, less time in the scanner and less exposure to radiation



$\hat{\mu}$  = the point "nearest" to all events

- We define distance using a weight matrix  $\mathbf{W}$ :

$$d^2(\mathbf{v}_1, \mathbf{v}_2) = (\mathbf{v}_1 - \mathbf{v}_2)^T \mathbf{W} (\mathbf{v}_1 - \mathbf{v}_2).$$

$\mathbf{W} = \mathbf{I}$  gives Euclidian,  $\mathbf{W} = \Sigma^{-1}$  gives Mahalanobis distance.

- For a given  $\mu$ , denote by  $\mathbf{x}_i^\mu$  the point on  $i$ th line nearest to it
- $\hat{\mu}$  is the solution of

$$\min_{\mu} \sum_{i=1}^N (\mathbf{x}_i^\mu - \mu)^T \mathbf{W} (\mathbf{x}_i^\mu - \mu).$$

Note:  $d$  vs.  $d^2$  and  $\mathbf{I}$  vs.  $\Sigma^{-1}$  yield very similar (good) results!



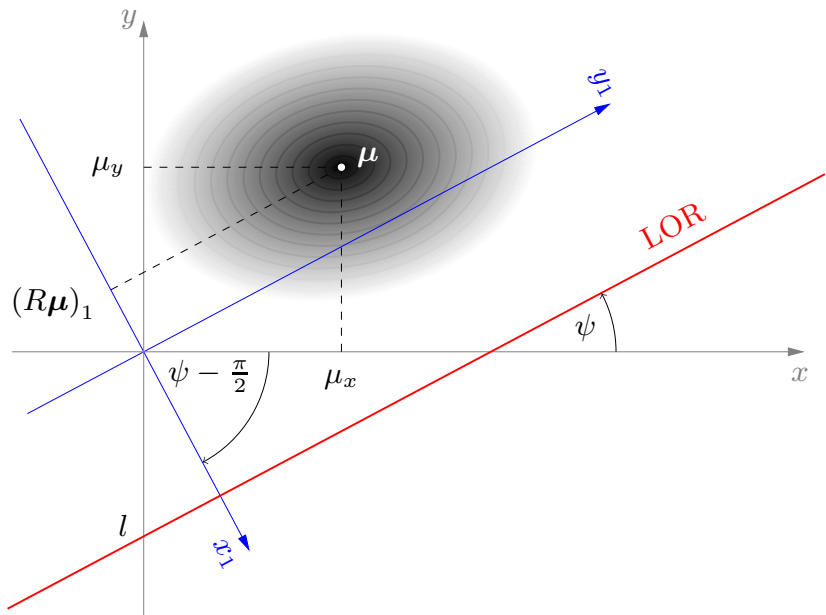
# $K = 1$ , Covariance Matrix Estimate

Suppose  $d = 2$ .

$$\Sigma = \begin{bmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{12} & \Sigma_{22} \end{bmatrix} \Rightarrow \text{estimate } \Sigma_{11}, \Sigma_{12}, \Sigma_{22}.$$

- A Gaussian distribution retains properties when rotated
- Marginal distributions of a Gaussian are again Gaussian
- If an event is at angle  $\psi$ , rotating the coordinate system by  $\varphi = \frac{\pi}{2} - \psi$  makes it parallel to the  $y$ -axis
- Integral along line = 1D projection onto the new  $x$ -axis

$$(\boldsymbol{\mu}, \Sigma) \mapsto (R\boldsymbol{\mu}, R\Sigma R^T) \mapsto ((R\boldsymbol{\mu})_1, (R\Sigma R^T)_{11})$$



# $K = 1$ , Covariance Matrix Estimate

- Lines are given by  $\mathbf{a}_i^T \mathbf{x} + l_i = 0$ ,  $\mathbf{a}_i = [\tan \psi_i \ -1]^T$ ,  $i = 1, \dots, N$ .
- New  $x$ -coordinate of each line is  $-l_i \sin \varphi_i$ .

One-dimensional mean and variance are

$$(R\boldsymbol{\mu})_1 = \cos \varphi \mu_x - \sin \varphi \mu_y,$$
$$(R\Sigma R^T)_{11} = \cos^2 \varphi \Sigma_{11} - 2 \cos \varphi \sin \varphi \Sigma_{12} + \sin^2 \varphi \Sigma_{22}.$$

Each line gives a 1D projection whose squared (Euclidian) distance from the mean,  $(\cos \varphi \mu_x - \sin \varphi \mu_y + l \sin \varphi)^2$  is used to estimate the variance.



Solve  $\mathbf{A}\mathbf{s} = \mathbf{b}$ , where  $\mathbf{s} = [\Sigma_{11}, \Sigma_{12}, \Sigma_{22}]^T$ .

$$\mathbf{A} = \begin{bmatrix} \cos^2 \varphi_1 & -2 \sin \varphi_1 \cos \varphi_1 & \sin^2 \varphi_1 \\ \vdots & \vdots & \vdots \\ \cos^2 \varphi_N & -2 \sin \varphi_1 \cos \varphi_N & \sin^2 \varphi_N \end{bmatrix},$$

$$\text{and } \mathbf{b} = \begin{bmatrix} (\cos \varphi_1 \mu_x - \sin \varphi_1 \mu_y + l_1 \sin \varphi_1)^2 \\ \vdots \\ (\cos \varphi_N \mu_x - \sin \varphi_N \mu_y + l_N \sin \varphi_N)^2 \end{bmatrix}.$$





- Overdetermined system: solve  $\min_s \|\mathbf{A}\mathbf{s} - \mathbf{b}\|$ .
- $L_1$  minimization preferred to  $L_2$  minimization (more robust and resistant to gross and systematic errors)<sup>1</sup>
- One-dimensional variance estimates are from single (or at most several) points for each  $\varphi$  - a corrective factor is needed.

$$\min_s \|\mathbf{A}\mathbf{s} - \lambda\mathbf{b}\|_1,$$

where  $\lambda = (\Phi(0.75))^2 \approx 1.4826^2$ .

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<sup>1</sup> $L_1$  minimization algorithm proposed by A. Savić Kržić and D.S. (2018).



- E step:
  - Given the current estimate of parameters, create a function for the expectation of the log-likelihood function
  - GMM: assign each data point its membership probabilities
- M step:
  - Compute parameters that maximize the function from the E step
  - GMM: estimate parameters of each component using points "belonging" to that component.
- Start from initial parameters (E step) or initial weights (M step)



Observations are lines, there are no (proper) max-likelihood estimators!

- STEP 1 (expectation - like)
  - Probabilistic approach: weights are calculated using Gaussian densities from previous iterations.
  - Geometric approach: weights are calculated using only geometric properties of lines (inversely proportional to distance from previously estimated mean).
- STEP 2 (maximization - like)
  - Soft classification: all lines participate in estimation of all components, proportional to weight.
  - Hard classification: lines assigned to the most likely component and participate only there.

- $K = 2$   $N = 4000$  ( $n_1 = 2500$ ,  $n_2 = 1500$ ), 1000 iterations.

$$\boldsymbol{\mu}_1 = \begin{bmatrix} -0.05 \\ -0.05 \end{bmatrix}, \boldsymbol{\Sigma}_1 = \begin{bmatrix} 0.01 & 0.02 \\ 0.02 & 0.05 \end{bmatrix},$$
$$\boldsymbol{\mu}_2 = \begin{bmatrix} 0.05 \\ 0 \end{bmatrix}, \boldsymbol{\Sigma}_2 = \begin{bmatrix} 0.02 & -0.01 \\ -0.01 & 0.05 \end{bmatrix}.$$

- Distributions are presented as images (color intensity corresponds to density)
- Images are compared using the Structural Similarity Index (<http://www.cns.nyu.edu/~lcv/ssim/>)



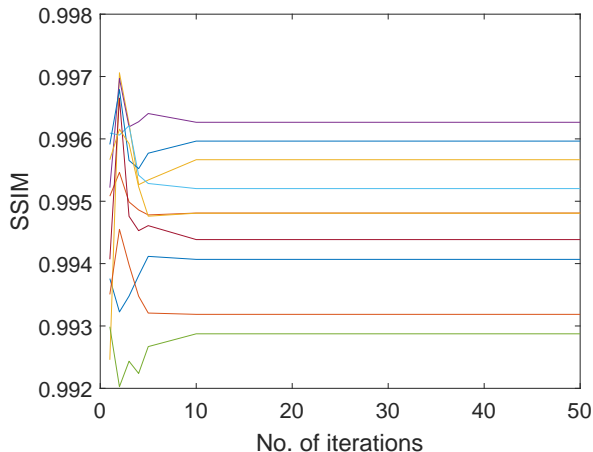
	min.	average	max.
GS	99.03%	99.33%	99.59%
GH	99.01%	99.46%	99.74%
PS (inc.)	93.15%	95.27%	96.44%
PH (inc.)	94.65%	95.87%	98.82%
FBP	95.81%	95.82%	95.82%

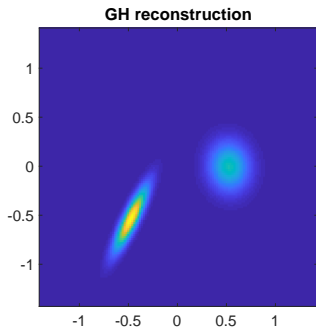
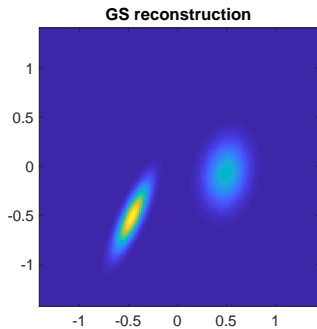
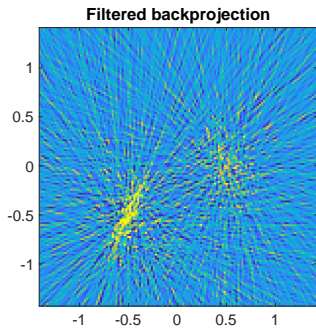
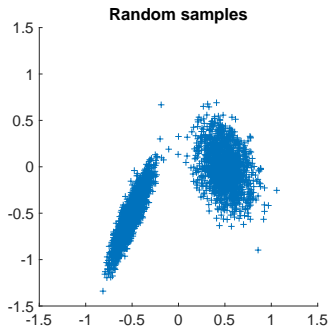
- Algorithm iterated  $k = 10$  times, with distance  $d$  varying from Euclidian to Mahalanobis.
- Probabilistic algorithms appeared unstable (near null covariance matrices), most likely due to poor initial values.

# GH Algorithm, Additional Experiments



- Geometric form of the algorithm is robust regardless of initial parameters.
- Accuracy stabilizes after approximately 10 iterations.







Observe a sample of specific related measurements:

- line intersections, or
- points (on the lines) nearest to the center(s)

Progress:

- Both sets of points provide (using corrective factors) unbiased estimators for the single component covariance
- Line intersections present a computationally complex problem -  $N$  sources induce  $\binom{N}{2}$  intersections
- Nearest points give less precise estimates, i.e. more measurements are needed
- Classification problems in multiple components scenarios (as of now)



## Work in progress:

- Extension to 3D
- Optimal initial values
- Application to real data - detection of  $K$ , attenuation, random events etc.
- Other distributions with suitable properties

## Advantages:

- Parametric model (sparse representation)
- Resistance to noise (no need for post-processing)
- Reconstruction from fewer measurements (less exposure)



- A. Tafro, D. Seršić, A. Sović Kržić: *2D PET Image Reconstruction Using Robust  $L_1$  Estimation of the Gaussian Mixture Model*, preprint arXiv:1906.06961.
- A. Tafro, D. Seršić: *Iterative algorithms for Gaussian Mixture Model Estimation in 2D PET Imaging*, 11th International Symposium on Image and Signal Processing and Analysis (ISPA), 2019.
- T. Matulić, R. Bagarić, D. Seršić: *Enhanced reconstruction for PET scanner with a narrow field of view by using backprojection method*, 44th International Convention on Information, Communication and Electronic Technology (MIPRO), 2021.

# Thank you for your attention!

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